ETCentric (/)

Search

Go

## Menu

- Home (/)
- ETCenter.org (http://www.etcenter.org)
- CES (http://www.etcentric.org/ces/)
- NAB (http://www.etcentric.org/nab/)



## IEEE Pinpoints New Technologies to Go Mainstream by 2023 (http://www.etcentric.org/ieee-pinpoints-new-technologies-to-go-mainstream-by-2023/)

By Debra Kaufman (http://www.etcentric.org/author/dkaufman/) January 12, 2018

As it does every year, the IEEE (Institute of Electrical and Electronics Engineers) presented a rundown of emerging technologies it believes will go mainstream in three to five years. "These technologies are still incubated out of the mainstream," said IP Action Partners president Stuart Lipoff, who moderated the CES event. He identified seven "overarching drivers of emerging technologies," beginning with managing complexity of feature-rich hardware, QoS-aware broadband connectivity and cheap, abundant storage.

Other drivers are hybrid local and cloud processing architectures; managing privacy, security and trust; everything is smart and networked and the integration of AI, VR and AR into "stuff."



(http://www.etcentric.org/wp-

content/uploads/2018/01/CES\_2018\_IEEE\_Markwalter\_Coughlin.jpg)

The first presenter, Tom Coughlin (above right), president of Coughlin Associates, identified trends in augmented and virtual reality as well as artificial intelligence/expert systems. With regard to the former, he noted growth in 360-degree content and viewing equipment, the appearance of AR in consumer products, applications developing in medicine, training and repairs (the sector where most of the immediate applications are).

He also noted that combining AR/VR with haptics will give even more immersive experiences, and mentioned he saw Internet-connected smelling devices. "Maybe smell-a-vision is coming back," he joked. Looking into the future, he surmised the "real interesting possibilities" of AR glasses replacing smartphones.

With regard to Al and expert systems, he noted data fusion enabling driving assistance and autonomous driving as well as "new types of consumer products and marketing, smarter robots and content discovery, and improved security."

## **Top Stories**

- PwC Research Reveals Media Execs' Reluctance to Adopt Al (http://www.etcentric.org/pwcresearch-reveals-media-execsreluctance-to-adopt-ai/)
- Retailers Adopt Software, Chatbots to Hone Customer Service (http://www.etcentric.org /retailers-adopt-softwarechatbots-to-hone-customerservice/)
- Internal Emails Reveal the Way Facebook Treated Companies (http://www.etcentric.org /internal-emails-reveal-theway-facebook-treatedcompanies/)
- AT&T Chief Outlines Future WarnerMedia Streaming Platform (http://www.etcentric.org/att-chief-outlines-future-warnermedia-streaming-platform/)
- Hulu CEO Predicts the End of Most Linear Cable TV Channels (http://www.etcentric.org/huluceo-predicts-the-end-of-mostlinear-cable-tv-channels/)

## More News

- Samsung to Introduce 5G
   Phone Next Year Ahead of
   Apple (http://www.etcentric.org
   /samsung-to-introduce-5g phone-next-year-ahead-of apple/)
- Intel Describes Tool to Train Al Models With Encrypted Data (http://www.etcentric.org/inteldescribes-tool-to-train-aimodels-with-encrypted-data/)
- Nvidia Reveals Use of Neural Networks to Create Virtual City

CTA senior vice president Brian Markwalter (above left) covered broadcast and online audio and video. "TV reinvents itself continuously," he said, mentioning the significant milestone of the unveiling of the ATSC 3.0 standards. "The U.S. and Korea share the standard," he said. "There's an online component so it's a radical improvement."

Advances in displays include the introduction of microLEDs for large format and business applications, as well as large OLED displays and large flexible screens. For online audio/video, he said, everyone is trying to go beyond proprietary technology to get AV on the browser without today's required plug-ins.

Saraju Mohanty at the University of North Texas described advances in smart city technologies and, with it, smart healthcare, real-time monitoring, automated nutrition monitoring and meal prediction system; IoT-based automated accurate physiological system; and IoT-based seizure detection and drug delivery. He also pointed out that nanoelectronics will play a role in advancing these sectors.

Stefan Mozar at Dynexsys Pty in Australia touched on the huge growth in IoT and portable power. "Cars now have as many lines of connectivity as a Boeing 747," he said. "Automotive chief technology officers are no longer mechanical engineers but electronics engineers."

He reported that wireless charging is convenient, but still only 40 percent efficient. "USB power is really the thing to look at," he said. "It's found around the world, although it has a few hiccups it needs to resolve. Nanogenerators are very promising. We won't just rely on batteries in the future. We'll see new sources of energy."

Ball State University professor Vinayak Tanksale covered blockchain, which he pointed out started as digital cash protocols many years ago. "We're moving away from the idea that blockchain is only good for cryptocurrency," he said. "We see applications in healthcare as well as digital identities, and supply chain management."

Topics: Artificial Intelligence (http://www.etcentric.org/tag/artificial-intelligence/), ATSC 3.0 (http://www.etcentric.org/tag/atsc-3-0/), Augmented Reality (http://www.etcentric.org/tag/augmented-reality/), Autonomous Vehicles (http://www.etcentric.org/tag/autonomous-vehicles/), Ball State University (http://www.etcentric.org/tag/ball-state-university/), Blockchain (http://www.etcentric.org/tag/blockchain/), Brian Markwalter (http://www.etcentric.org/tag/brian-markwalter/), Broadband (http://www.etcentric.org/tag/broadband/), CES 2018 (http://www.etcentric.org/tag/ces-2018/), Cloud (http://www.etcentric.org/tag/cloud/), Coughlin Associates (http://www.etcentric.org/tag/coughlin-associates/), Cryptocurrency (http://www.etcentric.org /tag/cryptocurrency/), CTA (http://www.etcentric.org/tag/cta/), Dynexsys Pty (http://www.etcentric.org /tag/dynexsys-pty/), Haptics (http://www.etcentric.org/tag/haptics/), IEEE (http://www.etcentric.org/tag/ieee/), IoT (http://www.etcentric.org/tag/iot/), MicroLED (http://www.etcentric.org/tag/microled/), OLED (http://www.etcentric.org/tag/oled/), Privacy (http://www.etcentric.org/tag/privacy/), Robots (http://www.etcentric.org/tag/robots/), Saraju Mohanty (http://www.etcentric.org/tag/saraju-mohanty/), Security (http://www.etcentric.org/tag/security/), Smartphones (http://www.etcentric.org/tag/smartphones/), Stefan Mozar (http://www.etcentric.org/tag/stefan-mozar/), Storage (http://www.etcentric.org/tag/storage/), Stuart Lipoff (http://www.etcentric.org/tag/stuart-lipoff/), Television (http://www.etcentric.org/tag/television/), Tom Coughlin (http://www.etcentric.org/tag/tom-coughlin/), Video (http://www.etcentric.org/tag/video/), Vinavak Tanksale (http://www.etcentric.org/tag/vinayak-tanksale/), Virtual Reality (http://www.etcentric.org/tag/virtual-reality/) Previous Article (http://www.etcentric.org/blockchain-at-ces-evaluating-the-techs-hype-and-potential/) Next Article > (http://www.etcentric.org/ces-kuzzle-launches-its-advanced-backend-solution-for-iot/)

The Entertainment Technology Center at the University of Southern California (ETC@USC) is a think tank and research center that brings together senior executives, innovators, thought leaders, and catalysts from the entertainment, consumer electronics, technology, and services industries along with the academic resources of the University of Southern California to explore and to act upon topics and issues related to the creation, distribution, and consumption of entertainment content. As an organization within the USC School of Cinematic Arts, ETC helps drive collaborative projects among its member companies and engages with next generation consumers to understand the impact of emerging technology on all aspects of the entertainment industry, especially technology development and implementation, the creative process, business models, and future trends. ETC acts as a convener and accelerator for entertainment technology and commerce through: Research, Publications, Events, Collaborative Projects and Shared Exploratory Labs and

- Home (/)
- About Us (http://www.etcenter.org/about-us/)
- Contact Us (mailto:info@etcenter.org)
- FAQ (http://www.etcentric.org/faq/)



• ©2018 Entertainment Technology Center (ETC). All Rights Reserved.

- (http://www.etcentric.org /nvidia-reveals-use-of-neuralnetworks-to-create-virtual-city/)
- Tribune Deal to Make Nexstar Top Local TV Operator in U.S. (http://www.etcentric.org /tribune-deal-to-make-nexstartop-local-tv-operator-in-u-s/)
- Smartphones and Wearables
   Experience Growth in Q3 2018
   (http://www.etcentric.org
   /smartphones-and-wearables-experience-growth-in-q3-2018/)
- Silicon Valley Competes With Corporate America for Workers (http://www.etcentric.org /silicon-valley-competes-withcorporate-america-forworkers/)
- Reliance and Facebook Join Forces to Find New Indian Users (http://www.etcentric.org /reliance-and-facebook-joinforces-to-find-new-indianusers/)
- YouTube Expands its 7-Day Stories Feature to More Creators (http://www.etcentric.org /youtube-expands-its-7-daystories-feature-to-morecreators/)
- Pandora Launches Beta
   Version of Podcast Genome
   Project
   (http://www.etcentric.org
   /pandora-launches-beta version-of-podcast-genome project/)
- Instagram Star: What It Takes to Build and Maintain a Career (http://www.etcentric.org /instagram-star-what-it-takesto-build-and-maintaina-career/)